



Council on
Ionizing Radiation
Measurements &
Standards



29th Annual Meeting of CIRMS

“Trusting Radiation Science: Measuring what cannot be seen”

April 11-13, 2022

Virtual Meeting

**E-Beam dose mapping:
What about modelling the “REAL” product?**

Abbas Nasreddine, Thomas Deschler and Florent Kuntz

Aerial

EXCELLENCE CENTER
for radiation processing

feerix®

High energy **E-beam** (10 MeV)
and **X-rays** (5 and 7 MV)

Medium Energy **EB** and **XR**
(0.5 to 2.5 MeV or MV)
Low Energy **EB** (80 to 200 keV)
Low Energy **XR** (10 to 100 kV)



IAEA
International Atomic Energy Agency

Aerial

IAEA Collaborating Centre

for

Multidisciplinary Applications of Electron Beam and X Ray
Technologies and Related Dosimetry for Radiation
Processing and Food Irradiation

2021 – 2025

R&D, trials and
Experimental/theoretical
Training

Tool for material
modification analysis :
NMR, HPLC-SEC, Gel fraction
IRTF/NIRTF, EPR, DSC...

Activities in dosimetry

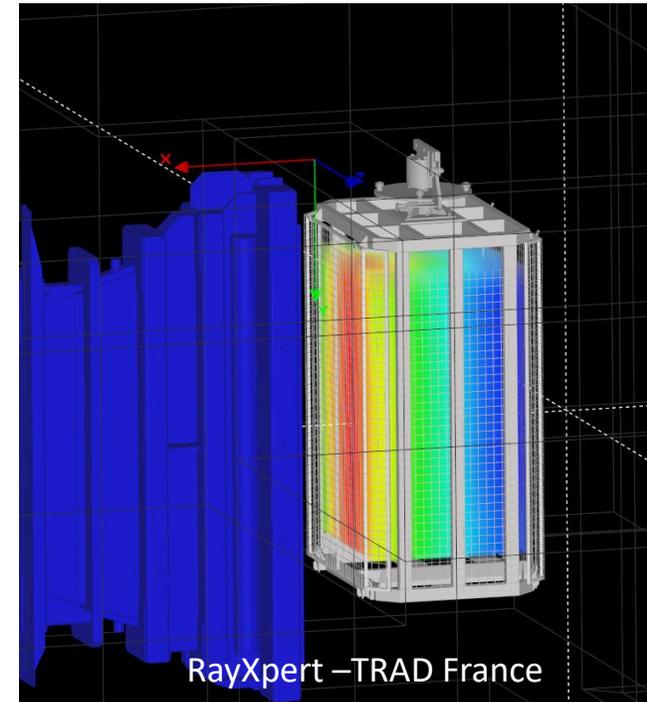
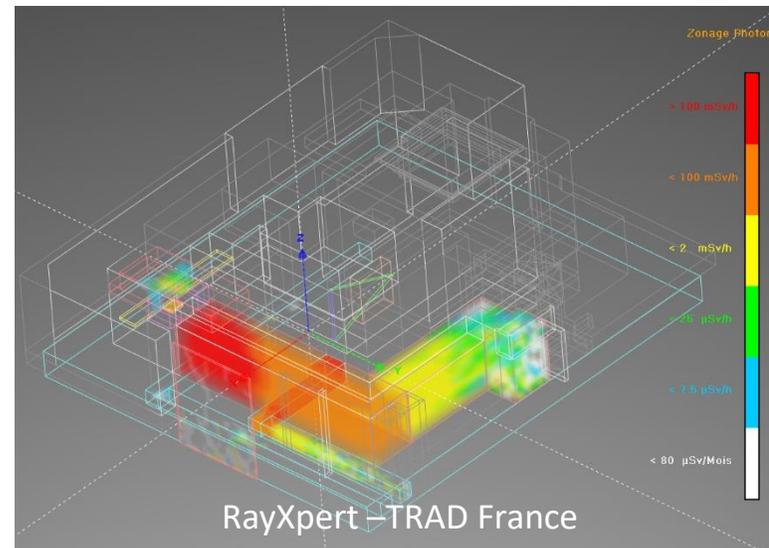
- Accredited Calibrations and measurements
- Development or dosimetry equipment
- Production of dosimeters
- Modelling/Simulation



Industrial needs for MC simulation

- Irradiation installation shielding
- Field qualification
 - Source loading, shape, energy, uniformity,...
- OQ
- Help to MD manufacturers

Feasible with currently existing tools (Cad files or lines of codes)



Industrial needs for MC simulation

For EBeam applications mainly (low, medium, high energy)

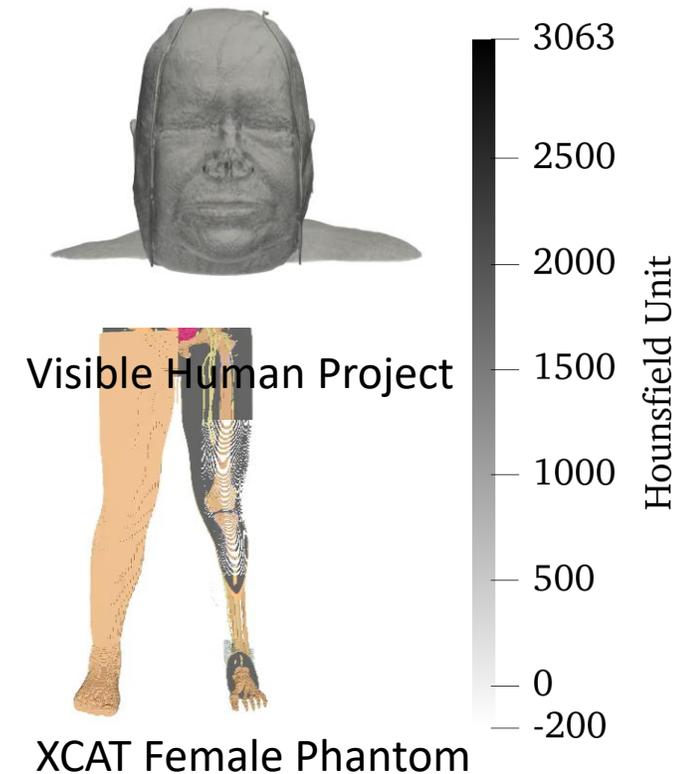
- Understand the process → a tool to visualize dose gradients, scattering effect, impact of voids, interfaces, ...
- PQ → a tool which helps to map dose inside the product
 - product the most realistic possible
 - taking into account its variability
 - cold and hot spots in a reasonable time (for PQ dosimeters placement)

Great ... but how?

→ What can we learn from medical use of Monte Carlo simulations?

Patient representation in simulations

- How to represent patient in Monte Carlo simulations?
 - Realism is the key
- Mathematical phantoms
 - Approximation of patient...
- Anthropomorphic voxelized phantoms
 - Can be deformed to fit patient morphology
 - Organs already segmented
- CT scan patient images
 - in DICOM file format (*Digital imaging and communications in medicin*)
 - Example of Visible Human Project CT Datasets
 - Organ segmentation → complex task



ADAM and EVA mathematical phantoms

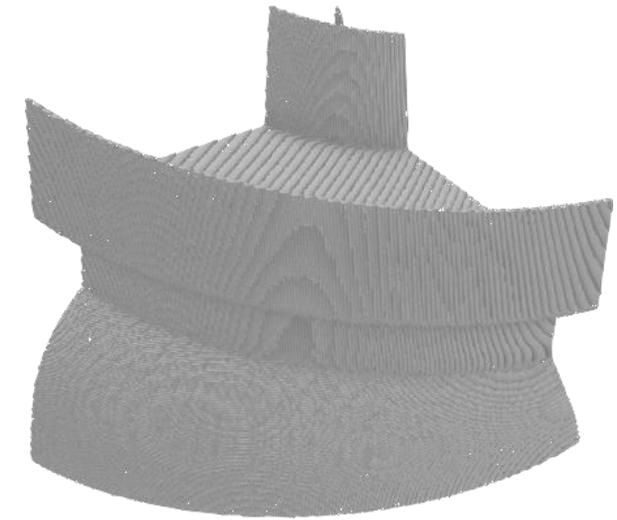
Great ... but what's next?

→ Can we use CT Scan images of MD for Monte Carlo simulations?

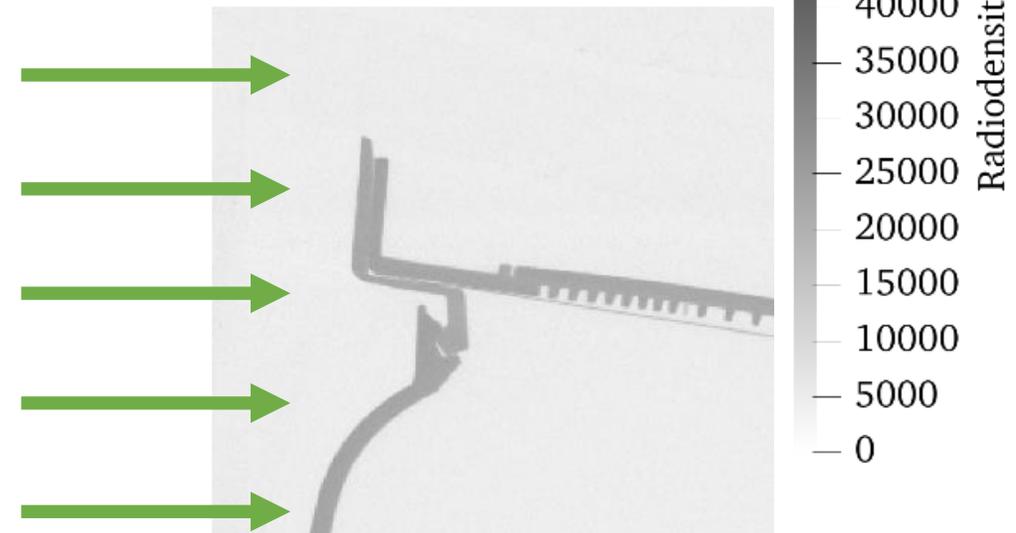
Examples ...

Example 1: Low energy EB irradiation of Filter

- Product acquired with CT scan of very good resolution
- Original voxel size: $32.4 \times 32.4 \times 32.4 \mu\text{m}^3$
- Original voxel count: near 4.5 billion
- Size of the file: 9 GB
 - **Need to resample image in order to optimize computing resources**
- Resampling to voxel size: $135.6 \times 136.2 \times 130.7 \mu\text{m}^3$
- New size of the file: 120 MB
 - **Way better**
- Segmentation using radiodensity of materials:
 - between 18k and 25k → Water with adapted density
 - other → Air
- Simulation:
 - Irradiation with a monoenergetic **electron beam** of 400 keV

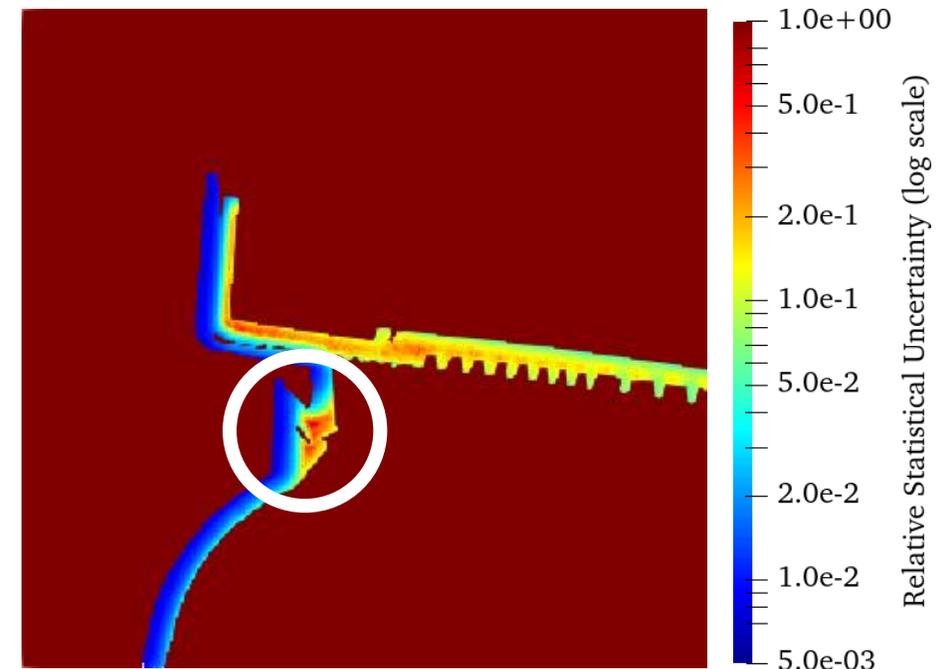
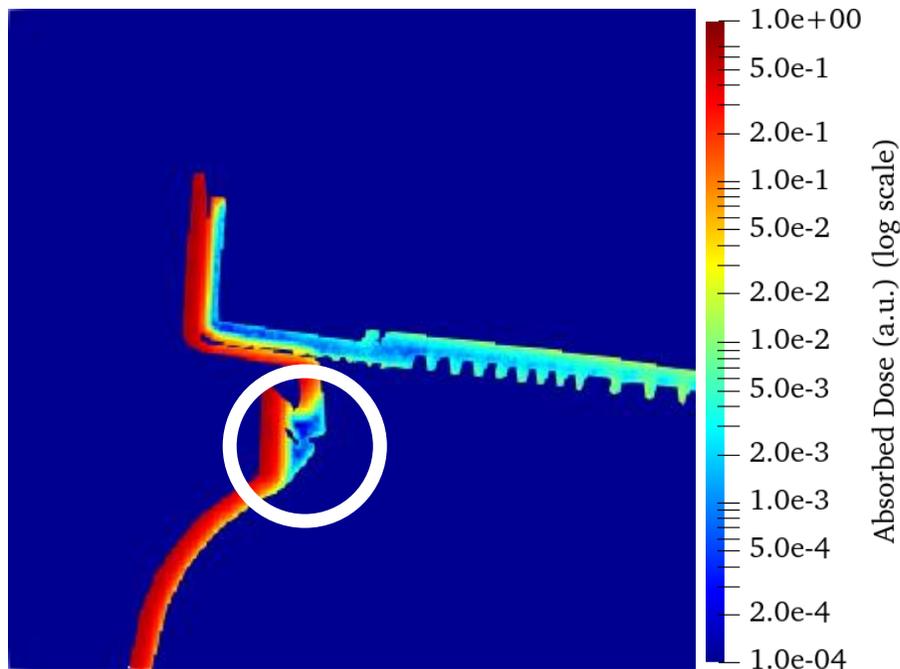


Scanned product (cropped)



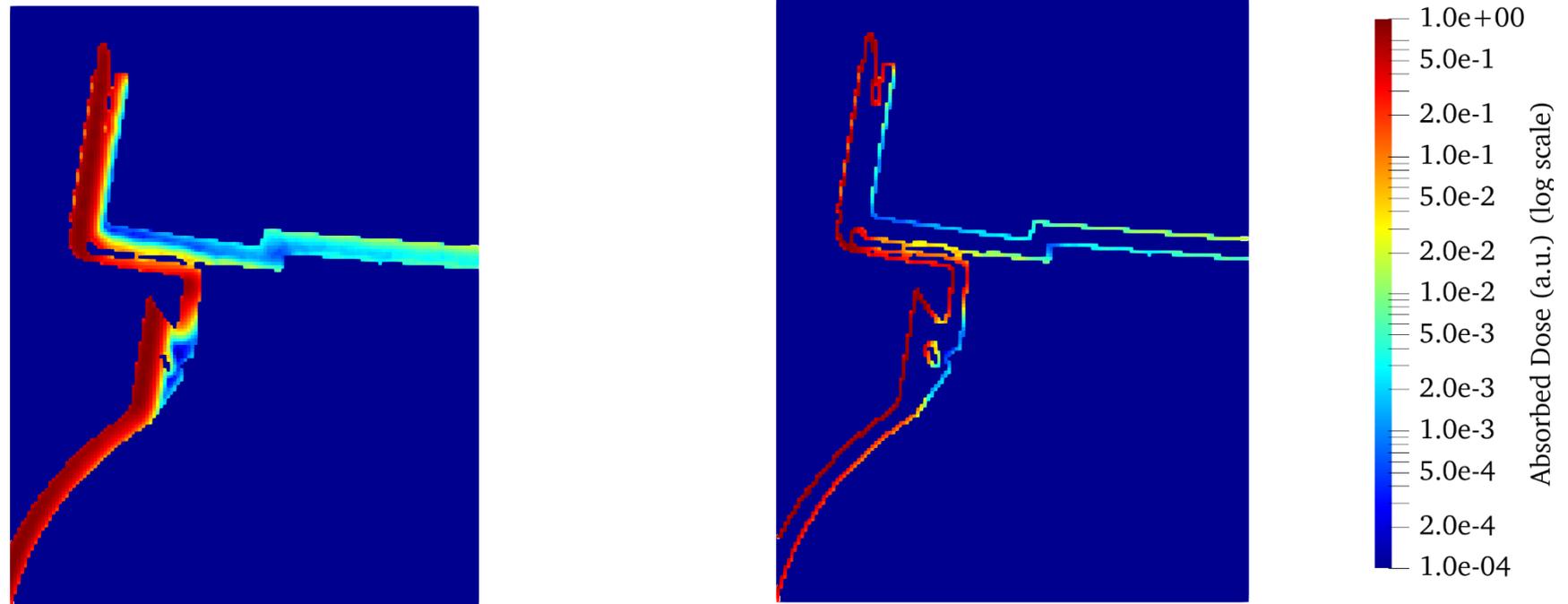
Results

- 45 cores (Intel Xeon Platinum)
- Number of electrons: $2e8$ per core
- ($9e9$ total)
- Simulation time: 360 h
- Actual duration: 8 h (parallelization)
- 2.5 GB of RAM per core (113 GB total)
- Very good uncertainty at entrance surface ($< 5\%$)
- Dose distribution can easily be visualized (cold/hot spots)



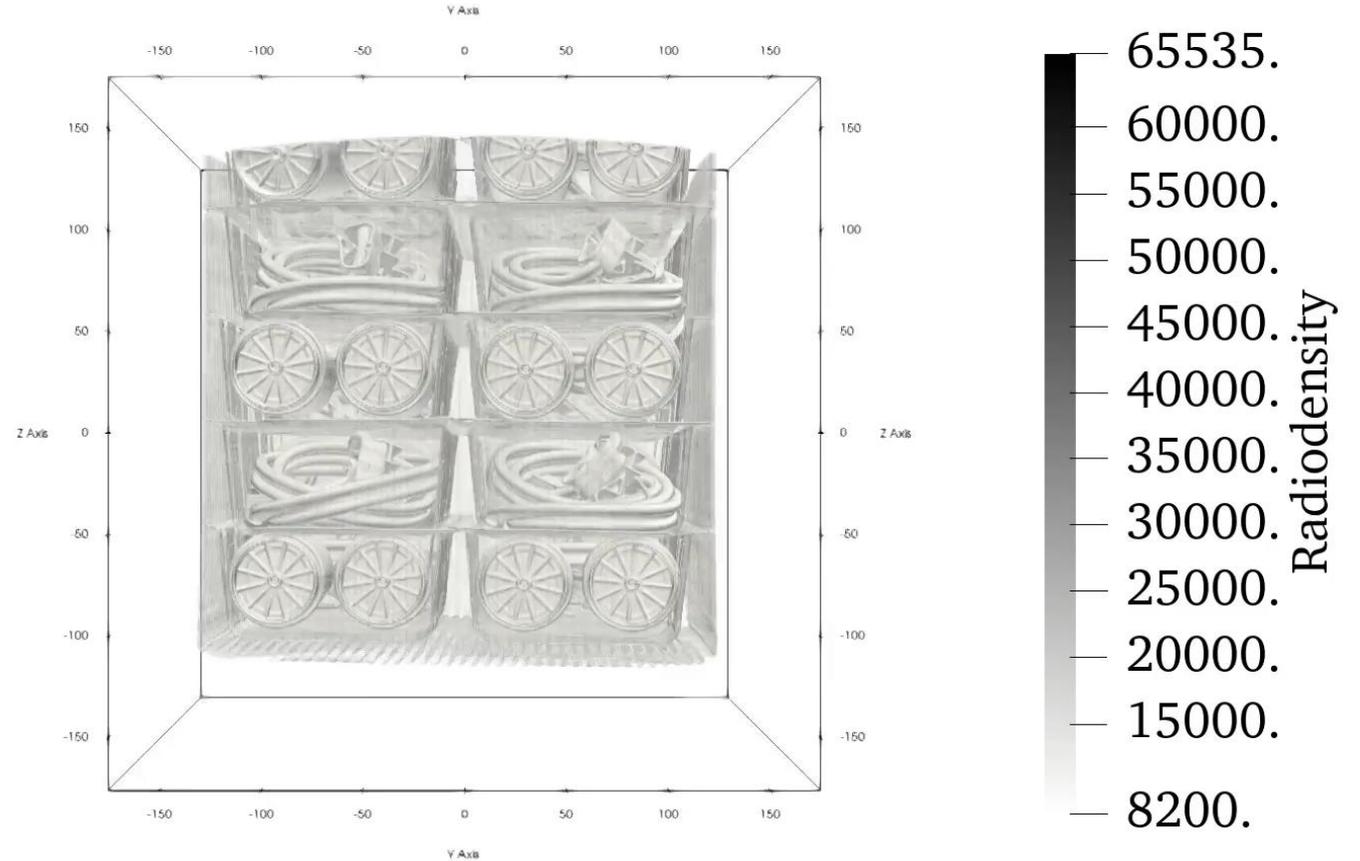
Outputs are depending on region of interest

Dmax (Dmin) considering the whole body (flesh) of the product vs ...
... considering 'skin' only

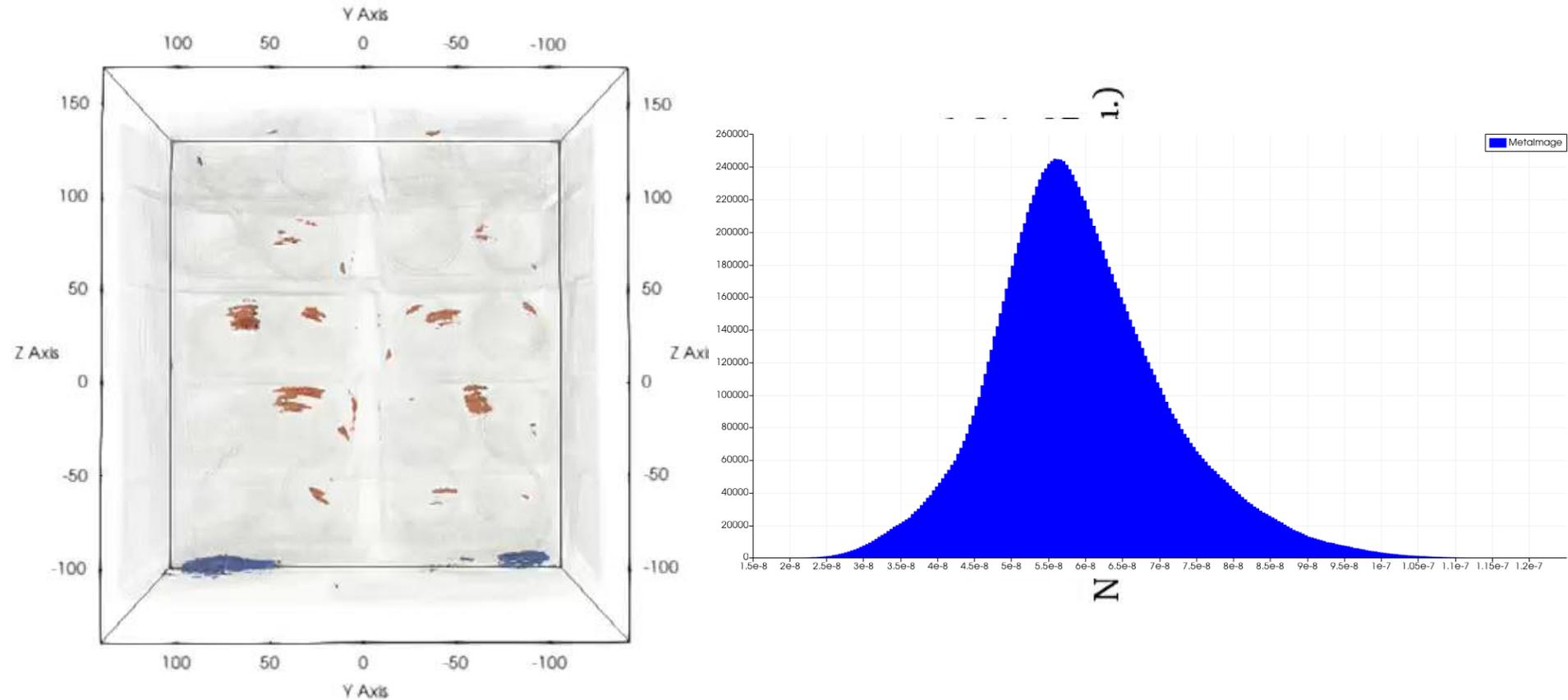


→ Location and values of extreme doses and dose distribution may change

Example 2: High energy EB irradiation of a sterility test device

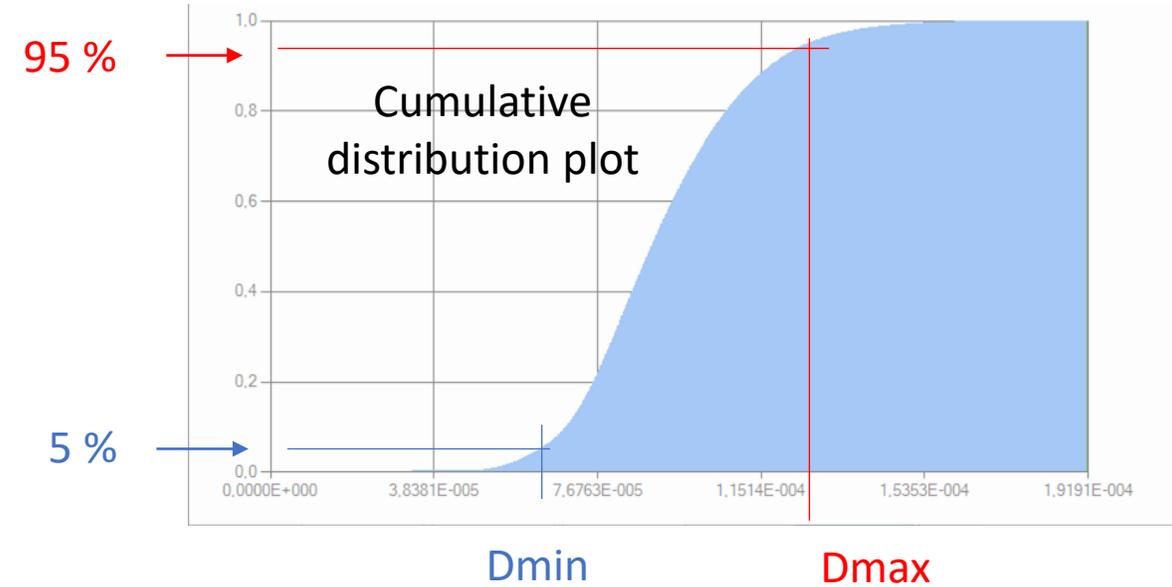
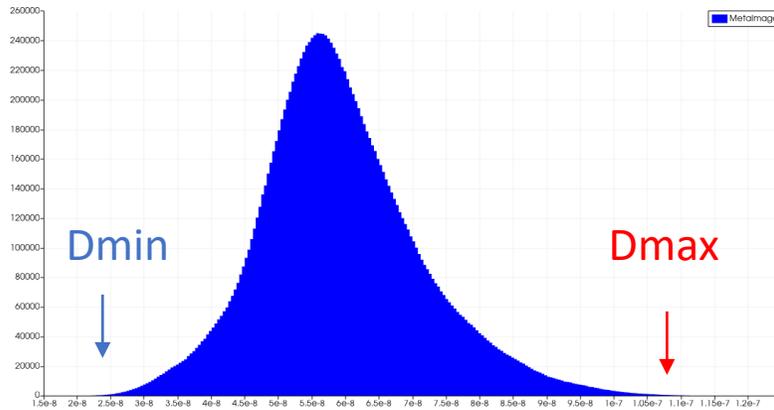


Example 2: High energy EB irradiation X Axis



→ Dose in water (Bragg Gray Cavity Theory $D_w = D_{med} * S_{w,med}$)

What about DUR ? (DUR= D_{max} / D_{min})



Statistics

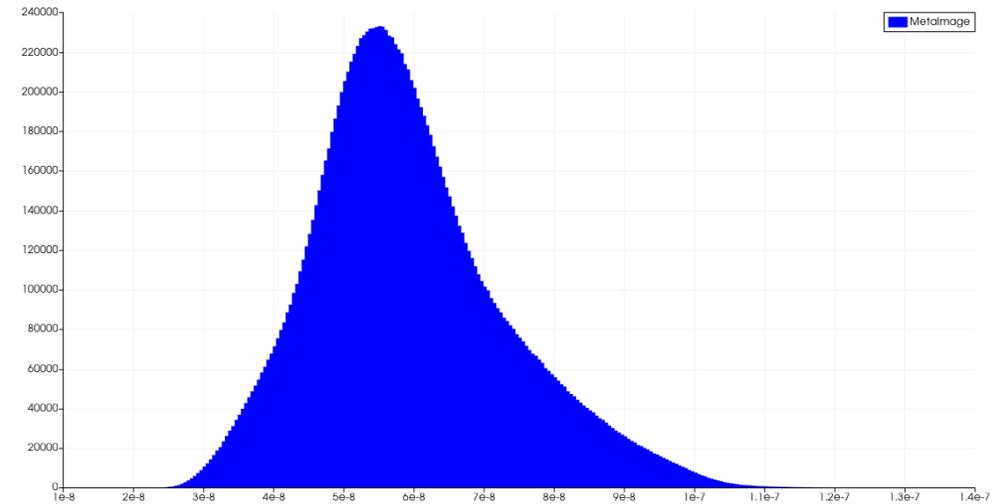
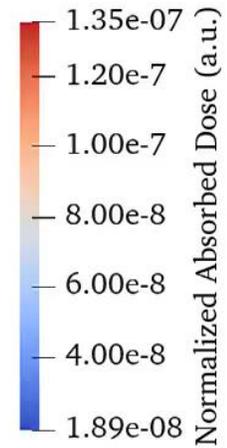
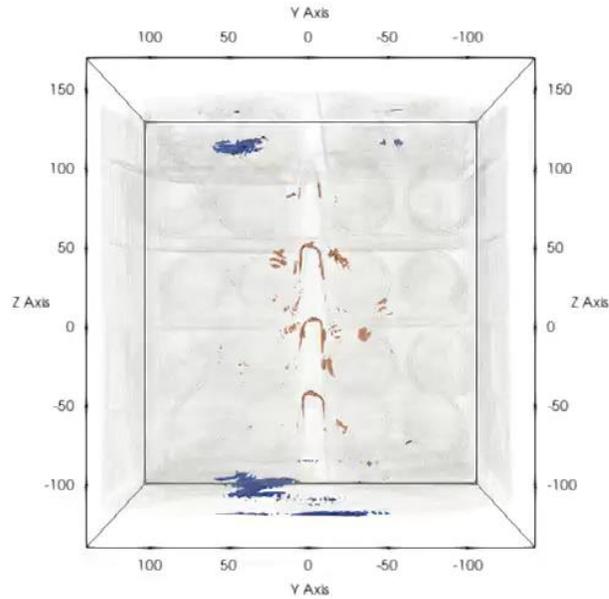
Sum:	1483.094583	Count:	16855449
Mean:	8.798903E-005	Std. Dev.:	1.794905E-005
Minimum:	2.774699E-005	Maximum:	1.832487E-004

Exclude Zero

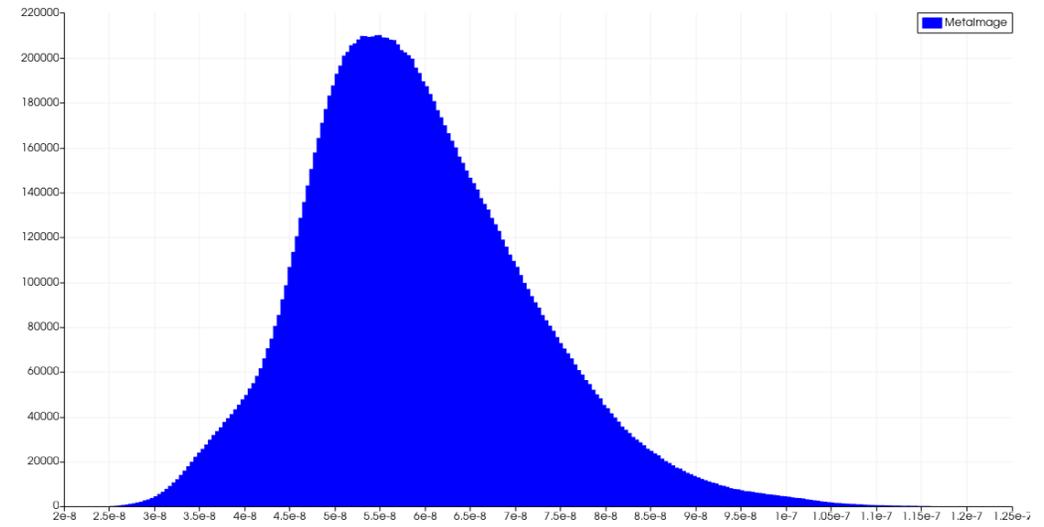
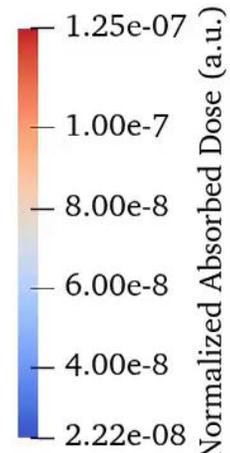
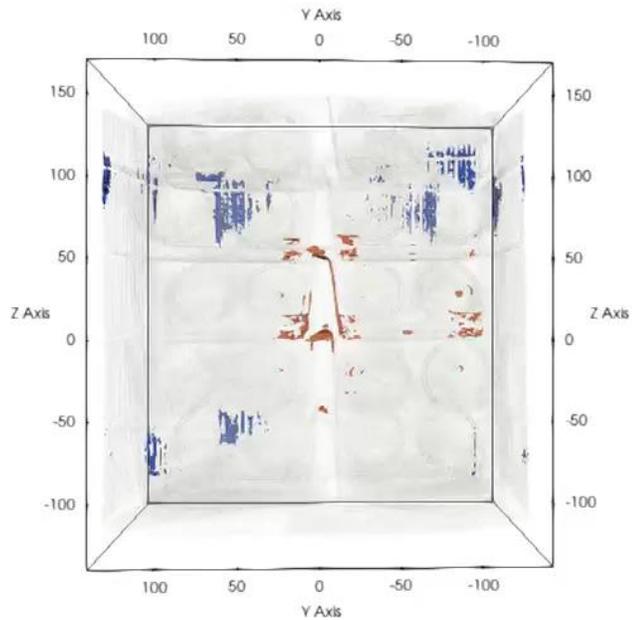
Dose Uniformity Ratio

DUR:	6.604274	<input type="radio"/> Min. Max. Ratio	Min. Percentile (%):	5	Min. Percentile Value:	6.046813E-005	Min. Ratio (%):	117.926804
		<input checked="" type="radio"/> Percentile Value	Max. Percentile (%):	95	Max. Percentile Value:	1.205765E-004	Max. Ratio (%):	34.200619
					Percentile Value DUR:	1.994051		

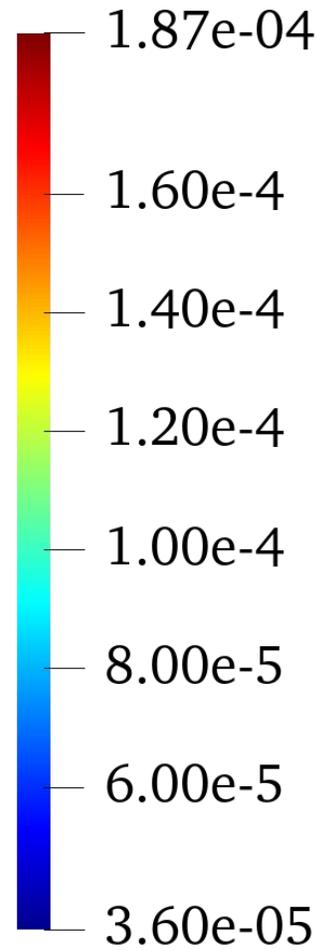
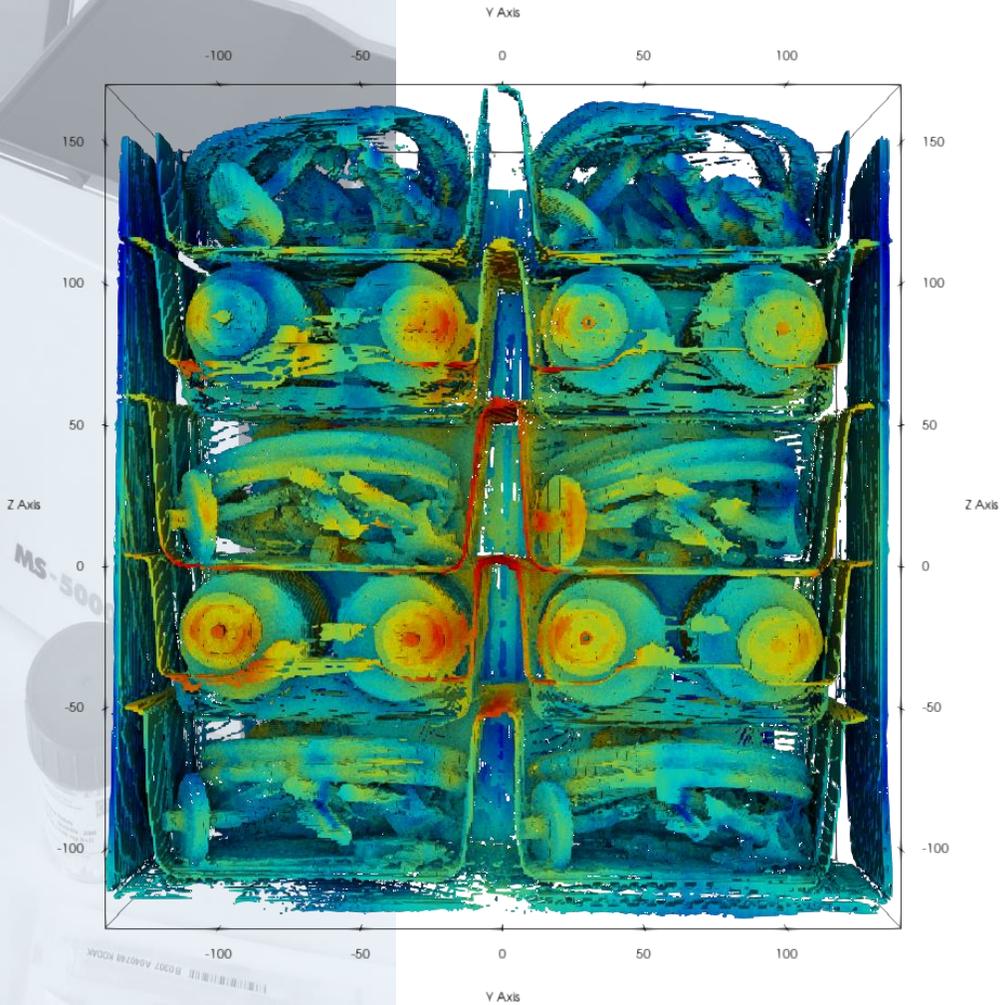
High Energy Ebeam irradiation **Y Axis**



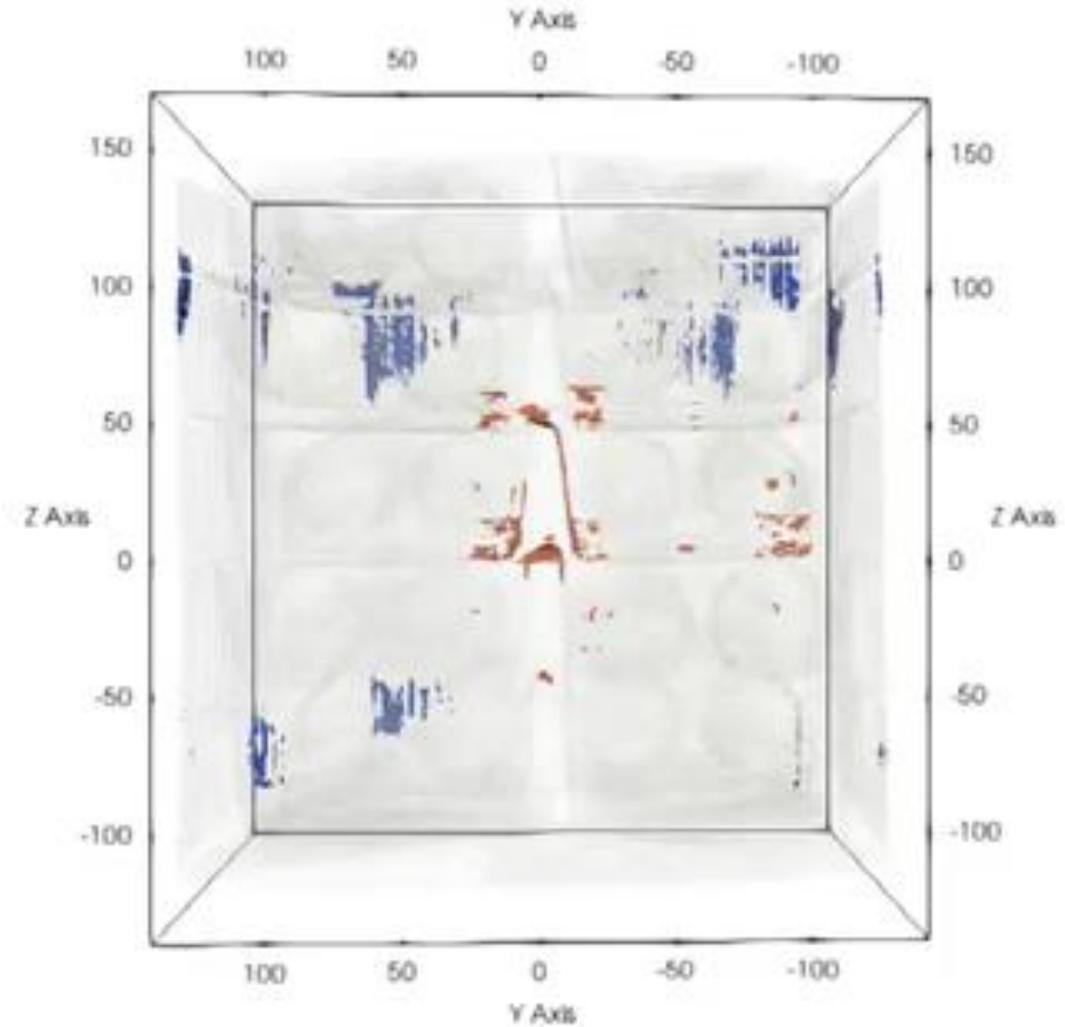
High Energy Ebeam irradiation Z Axis



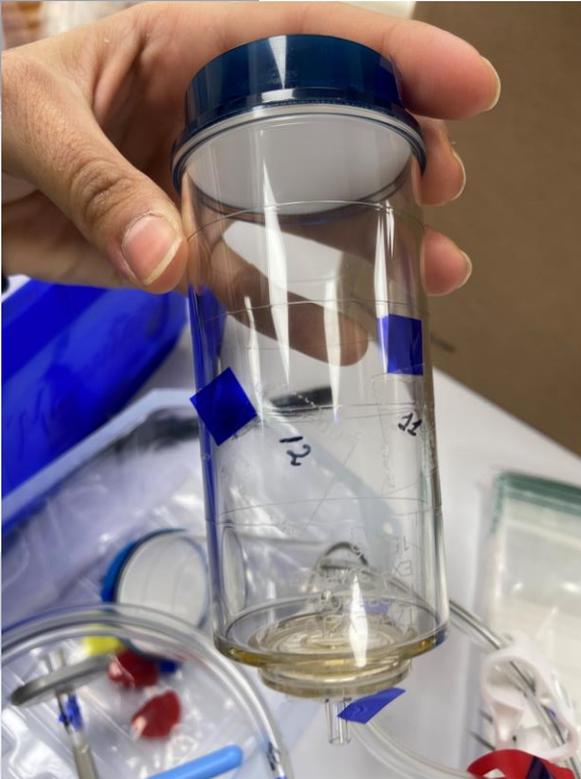
High Energy Ebeam irradiation Z Axis



Absorbed Dose To Water (a.u.)



High Energy Ebeam irradiation Z Axis



Irradiation orientation	DUR (1-99%)	DUR (5-95%)	DUR Exp.
X Axis	2.79	1.99	---
Y Axis	2.96	2.20	---
Z Axis	2.74	1.99	1.93

→ Good agreement for 5-95% percentile

Conclusion: What are the limitations/challenges?

- Voxelized image resolution limitations:
 - Too low:
 - - blurry interfaces
 - - difficulties to segment product materials
 - + less time to converge
 - Too high:
 - - large memory consumption
 - - high computation time to converge
 - + high precision of dose maps
- Voxel resolution optimization is a key point to master
 - Size of product may dictate the resolution
 - Use more CPU cores or GPU based computation

Conclusion: What are the limitations/challenges?

- Segmentation of material by radiodensity:
 - Need for reference material while scanning the product
 - Need for automated segmentation
- Development of new tools:
 - GPU based computation
 - Auto segmentation
 - Image processing/editing
 - AI/e-learning for auto analysis
 - Procedure/guides

→ The project is launched at Aerial. Welcome to our partners!

Conclusion: Real product modelling raises many questions

- What should be the output(s) of the REAL product simulation?
 - Optimization of irradiation orientation/help to MD manufacturer
 - Location of min and max dose zones
 - Assessment of DUR
- Where do we need to ‘measure’ the dose?
 - D_{min} in skin (and flesh) depending on location of contaminants
 - D_{max} probably in flesh
- How to choose D_{min} and D_{max} ?
 - Refer to what a dosimeter is capable of?
 - Consider minimum size, surface, volume of the dose zone?
 - 5% and 95% of cumulative distribution of dose?
- CT scan image with dosimeters?
 - Might be necessary for acceptance and validation of modelling
- Do we need to create a new or update a standard?
 - ASTM E2232-21 Standard Guide for Selection and Use of Mathematical Methods for Calculating Absorbed Dose in Radiation Processing Applications



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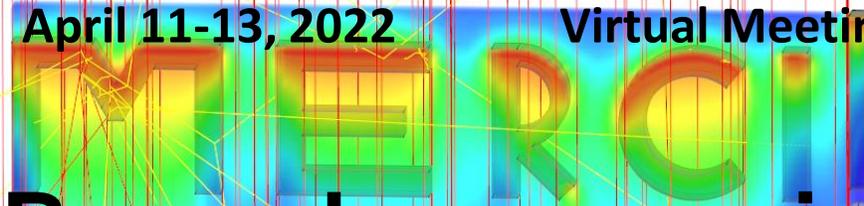
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*La bonne dose d'innovation**
* the best dose of innovation